

BVA (Triangular match) warm-up protocol – 2005/2006

Game 1 - Countdown (*Begins from advertised hall booking time*)

- 20 mins
 - Hall is cleared from previous use.
 - Erect volleyball net, posts and aerials; check height of net (2.43m – Men, 2.24m –Women)
 - Ensure scorer's table, chair, scoreboard, scoresheet and rotation slips are present.
- 15 mins
 - Scorer begins entering players' and match officials' details onto scoresheet.
 - Use of National League players in a team **MUST** be declared now by the team(s) in question.
 - 1st Referee calls captains to scorer's table, conducts the toss and informs the scorer the outcome of the decision.
- 14 mins
 - Scorer should record the order of service.
 - Captains and/or coaches should sign the scoresheet.
- 13 mins
 - 2nd Referee should give rotation slips to both team captains (or coaches)
- 12 mins
 - 1st Referee should signal start of official 10 minute warm-up period; hitting through position 4.
- (-8 mins)
 - 1st or 2nd Referee whistles for both teams to begin hitting through position 2.
- (-4 mins)
 - 1st or 2nd Referee whistles for both teams to begin serving practice.
- (-2 mins)
 - 1st or 2nd Referee whistles to signify end of warm-up period.
 - Both teams should retire to their benches outside of the free zone.
 - 2nd Referee obtains rotation slips from teams (if not already done) and passes them to the scorer who should immediately record them on the scoresheet.
- 1 min
 - 1st Referee goes to position on the stand; blows whistle for teams to enter court.
 - 2nd Referee checks each team's position on court against their rotation slip.
- 0 min
 - 1st Referee blows whistle for 1st service.

Game 2 - Countdown

At the conclusion of Game 1, there should be no more than a 15 minute delay until the commencement of Game 2 first service. Thus, the countdown for Game 2 should start from the **T-15 minute** point stated on the countdown sequence above immediately following the end of Game 1.

Game 3 - Countdown

Similarly, at the end of Game 2, no more than 15 minutes should elapse until the start of the first service in Game 3. The countdown for Game 3 should also start from the **T-15 minute** point stated on the countdown sequence above.

Note - The T-15 minute point is intended to allow the team that has just officiated some time for a gentle warm-up before going over the net. More than a 15 minute delay between games will increase the likelihood of the hall hire being exceeded.

Guided by this timed protocol, total non-playing time should not exceed approximately 50 minutes in any standard 4 hour hall hire period.